



An Introduction to Quantum Computing, Phillip Kaye, Raymond Laflamme, Michele Mosca, Oxford University Press, 2007, 0198570007, 9780198570004, 274 pages. This concise, accessible text provides a thorough introduction to quantum computing - an exciting emergent field at the interface of the computer, engineering, mathematical and physical sciences. Aimed at advanced undergraduate and beginning graduate students in these disciplines, the text is technically detailed and is clearly illustrated throughout with diagrams and exercises. Some prior knowledge of linear algebra is assumed, including vector spaces and inner products. However, prior familiarity with topics such as tensor products and spectral decomposition is not required, as the necessary material is reviewed in the text..

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This concise, accessible text provides a thorough introduction to quantum computing - an exciting emergent field at the interface of the computer, engineering, mathematical and physical sciences. Aimed at advanced undergraduate and beginning graduate students in these disciplines, the text is technically detailed and is clearly illustrated throughout with diagrams and exercises. Some prior knowledge of linear algebra is assumed, including vector spaces and inner products. However, prior familiarity with topics such as tensor products and spectral decomposition is not required, as the necessary material is reviewed in the text.

Phillip Ronald Kaye was born in Toronto, and raised in Waterloo, Ontario, Canada. In 1995 Phil was accepted to the Faculty of Engineering at the University of Waterloo with an entrance scholarship. He completed his undergraduate degree in Systems Design Engineering in 2000 and was awarded the George Dufault Medal for Excellence in Communication at his convocation. During the Summer

months following his undergraduate convocation, Phil worked as an encryption software developer at Research in Motion (R.I.M.), where he continued to work on a part-time basis during his graduate studies. Phil did his Master's degree in the department of Combinatorics and Optimization at Waterloo. His Master's thesis was entitled 'Quantum Networks for Concentrating Entanglement, and a Logical Characterization of the Computational Complexity Class B.P.P.' Phil is currently a Ph.D. student at the School of Computer Science at the University of Waterloo. Raymond Laflamme completed his undergraduate studies in Physics at Université Laval. He then moved to Cambridge, U.K., where he took Part III of the Mathematical Tripos before doing a Ph.D. in the Department of Applied Mathematics and Theoretical Physics (D.A.M.T.P.) under the direction of Professor Stephen Hawking. Following posts at U.B.C., Cambridge and Los Alamos National Laboratory, Raymond moved to the University of Waterloo in 2001 as a Canada Research Chair in Quantum Information. Raymond is a recipient of Ontario's Premier Research Award and a Director of the Quantum Information program of the Canadian Institute for Advanced Research. He was named the Ivey Foundation Fellow of the Canadian Institute for Advanced Research (C.I.A.R.) in September of 2005. Michele Mosca obtained a D.Phil. in quantum computer algorithms in 1999 at the University of Oxford. Since then he has been a faculty member in Mathematics at St. Jerome's University and in the Combinatorics and Optimization department of the Faculty of Mathematics, University of Waterloo, and a member of the Centre for Applied Cryptographic Research. He holds a Premier's Research Excellence Award (2000-2005), is the Canada Research Chair in Quantum Computation (since January 2002), and is a C.I.A.R. scholar (since September 2003). He is a co-founder and the Deputy Director of the Institute for Quantum Computing, and a founding member of the Perimeter Institute for Theoretical Physics.

This book is geared for the reader who has an undergraduate education in a technical field and who has a solid background in linear algebra, including vector spaces and inner products. Prior familiarity with topics such as eigendecomposition and more advanced mathematical topics is not required. The book reviews all of the necessary additional material. There are some places in the book where group theory is referred to, but these sections of the book are self-contained so that the reader can skip them if needed. It is a very accessible introduction to a complex subject that is fairly detailed and complete. Exercises are integrated into the body of the text. Each exercise is designed to illustrate a particular concept, fill in the details of a calculation or proof, or to show how concepts in the book can be generalized or extended. The following is a brief overview of the book:

4. A Quantum Model of Computation - The circuit model of classical computation can be generalized to a model of quantum circuits. In such a model you have logical qubits carried along "wires" and quantum gates that act on the qubits. For convenience, the discussion is limited to unitary quantum gates.

5. Superdense Coding and Quantum Teleportation - Looks at our first protocols for quantum information. Examines two communication protocols that can be implemented using the tools which can be implemented using the tools developed in previous chapters. These protocols are known as superdense coding and quantum teleportation. Both of these are inherently quantum - there are no classical protocols that behave in the same way as these.

6. Introductory Quantum Algorithms - Describes some of the early quantum algorithms that are simple and illustrate the main ingredients behind the more useful and powerful quantum algorithms described in subsequent chapters. Since quantum algorithms share some features with classical probabilistic algorithms, the chapter starts with a comparison of the two algorithmic paradigms.

7. Algorithms with Superpolynomial Speed-Up - Examines one of two main classes of algorithms: quantum algorithms that solve problems with a complexity that is superpolynomially less than the complexity of the best-known classical algorithm for the same problem. That is, the complexity of the best-known classical algorithm cannot be bounded above by any polynomial in the complexity of the quantum algorithm. The chapter starts off by studying the problem of quantum phase estimation, which leads naturally to the Quantum Fourier Transform (QFT).

9. Quantum Computational Complexity Theory and Lower Bounds - Quantum computers seem to be

more powerful than classical computers for certain problems. However, there are limits on the power of quantum computers. Since a classical computer can simulate a quantum one, a quantum computer can only compute the same set of functions that a classical computer can. This chapter examines this and some related issues.

10. Quantum Error Correction - Quantum computers are more susceptible to errors than classical digital computers because quantum mechanical systems are more delicate and more difficult to control. If large-scale quantum computers are to be possible, a theory of quantum error correction is needed. This is the issue discussed in this chapter.

This is definitely a great book on a mysterious topic. Make sure you have the right background: you need to know something about complex (as in "complex plane", not "complicated") linear algebra (phrases like hermitean, orthonormal basis and schmidt decomposition should be a breeze if you really want to understand the raw math), but once you've got that down, this material does not take much more. The book includes a few refreshers on linear algebra just in case. Somewhere halfway through the book the authors basically sum up a list of algorithms which were important at the time of writing, and while most of them still are very useful, you may want to read the latest and greatest on arxiv if you really want to know about the cutting edge material.

1-qubit gates amplitude ancilla apply bit flip black-box Bloch sphere Church-Turing Thesis classical algorithm classical computer CNOT gate codeword computational basis consider control qubit corresponding defined denote density operator described Dirac notation discrete logarithm efficiently eigenstate eigenvalue eigenvalue estimation eigenvectors encoding Equation equivalent error correction error model error operators example Exercise factor fault-tolerant finite function Hadamard gate hidden subgroup Hilbert space illustrated in Figure implement input integer linear lower bound maps Neumann measurement Note order-finding orthogonal output parity phase flip photon polynomial probabilistic Turing machine probability at least quantum algorithm quantum circuit quantum computing quantum mechanics quantum searching qubit query complexity real numbers recovery operation reversible second register Section shown in Figure simulate solution solve string subspace superposition Suppose tensor product Theorem three-bit code three-qubit Toffoli gate transformation uniformly at random unitary operator vector space wires

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